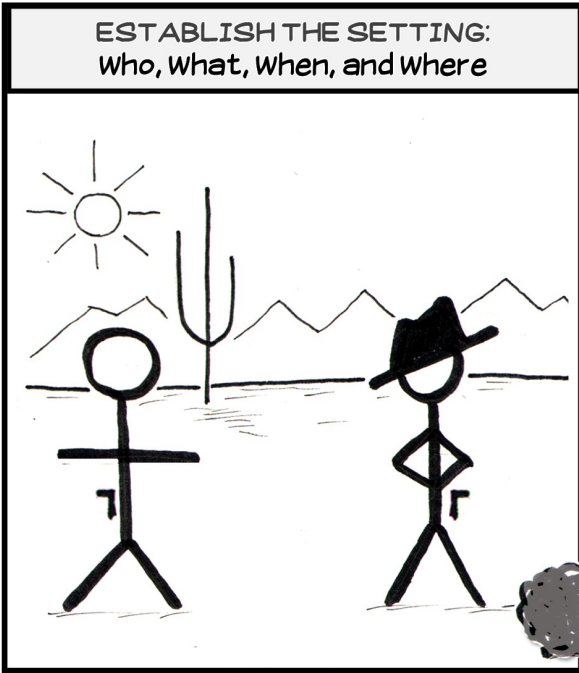


Follow the story and use the characters and elements you see to somehow resolve the story. You don't need to be an expert at drawing, as the example shows. Go ahead, finish the last panels.

**ESTABLISH THE SETTING:**  
Who, What, When, and Where



Notes:

**CONFLICT!**  
A Goal is thwarted, and that won't do!



You're too beef headed to know when yer beat.



Then draw your piston and we'll see who pushes up daisies!

**CHALLENGE!** How the conflict will be resolved..

Notes:

**A TWIST!**  
An Unexpected Solution.

**OUTCOME!**  
The Goal is achieved...or not!